



INSTRUCTION MANUAL







TABLE OF CONTENTS

Getting	Sta	a r t	e d		•	•	•	•	•	•	•	•	•	•	•	•	5
Playing	M y	s t	П	Ι:	F	Ex	i l	e		•	•	•	•	•	•	•	8
Menus		•		•	•	•	•	•	•	•	•	•	•	•	•	1	0
Trouble	s h o	o t	i n	${f g}$	•	•	•	•	•	•	•	•	•	•	•	1	2
Credits	•	•		•	•	•	•	•	•	•	•	•	•	•	•	1	4
Warrant	y	•		•	•	•	•	•		•	•	•	•	•		1	6
Technic	a l	Su	рp	o r	t	•	•	•	•						•	1	7

In the interest of product improvement, the information and specifications represented here are subject to change without notice. The online services advertised as part of this product may be changed or discontinued at any time for any reason.

GETTING STARTED

Windows® System Requirements

Supported OS: Windows 95/98/ME/XP (only)

Processor: 233 MHz Pentium® II or 300 MHz K6-2 or faster

RAM: 64 MB RAM

Video Card: DirectX®9-compatible 8 MB video card supporting 32-bit color (3D

acceleration optional)

Sound Card: DirectX 9-compatible sound card DirectX® Version: DirectX 9 (included on disc)

DVD Drive: 4X DVD drive or faster Hard Drive Space: 250 MB available

Display: 640x480 display

QuickTime: QuickTime 6 or higher (included on disc)





4

Windows Installation Instructions

To Install:

- 1. Insert the Myst III: Exile DVD into your DVD drive and click on Install at the Startup screen. Follow the on-screen instructions.
- 2. If the Startup screen does not appear, click on the Start menu and select Run. Type D:/setup.exe (where "D:" corresponds to the letter of your DVD drive) and click OK. Follow the on-screen instructions.

To Play:

- 1. Insert the Myst III: Exile DVD into your DVD drive and click the Play button at the Startup screen to start Myst III: Exile.
- 2. Or, click on Start menu, then click Programs, and then Myst III: Exile. Click the Myst III: Exile menu item to begin the game.
- 3. Or, double-click the Myst III: Exile icon on your desktop to begin the game.

To Remove:

 Click on the Start menu, then click Programs, and then Myst III: Exile. Click the Uninstall Myst III: Exile menu item to remove the game. You may also need to delete the game directory on your hard drive to completely remove all files.

Macintosh® System Requirements

Supported OS: Mac OS 8.1, 9.1, or 10.1 only

Processor: 233 MHz G3 or faster

RAM: 64 MB RAM

Video Card: 6 MB video card supporting millions of colors (3D acceleration optional)

DVD Drive: 4X DVD drive or faster **Hard Drive Space:** 250 MB available

Display: 640x480 display

QuickTime: QuickTime 6 or higher (included on disc)

Macintosh Installation Instructions

To Install:

- Insert the Myst III: Exile DVD into your DVD drive. Double-click on the Myst III: Exile disc icon to open the disc. Open the readme file and then follow the instructions for copying the game files to your hard drive.
- 2. Follow the on-screen instructions to install the game.

To Play:

1. Double-click "Myst III: Exile for Mac OS" on your hard drive.

To Remove:

 Drag the folder called Myst III from your hard drive into the Trash and empty the Trash.

PLAYING MYST III: EXILE

Moving Around

Moving through Myst III: Exile is remarkably easy. Simply use the mouse or the key-board arrow keys to position the cursor where you would like to go, then click the mouse button or press the space bar. Don't forget to look up and down instead of only left and right. Sometimes important things are above or below you.

By default, the game is in Free Look mode. In this mode, moving the mouse or pressing the keyboard arrow keys will look around the world, with the pointer in the center of your view. Right-clicking will change to Cursor mode. In Cursor mode, moving the mouse or pressing the keyboard arrow keys will move the pointer on the screen, without rotating your view. This will allow you to access inventory items below the main view window.

Zip Mode

Myst III: Exile has an option called "Zip mode" that allows you to quickly move to places you have already explored. When Zip Mode is enabled in the Options menu, your pointer will turn into a lightning bolt over certain areas. Clicking the mouse will "zip" you to these areas immediately, skipping the locations in between. Remember, if you use Zip mode too early or without care, you may miss some important details in the areas you are skipping.

Manipulating Objects

To interact with something in the world, just click on it. You can use this method to push buttons, open doors, turn wheels, examine letters, pick up objects, and even talk to people! The cursor will change as described below depending on what sort of action clicking will perform.

There are a few limited objects that you can pick up and carry with you. When you click on these objects, they automatically come into your possession. To access an item in your possession, click the right mouse button or Caps Lock to enter Cursor mode, then move the pointer over the black area at the bottom of the screen. The items you are carrying will appear; click on any one of these items to use or examine it.

Cursors

Pointer: This is the standard navigation pointer for exploring the ages.

Open Hand: This pointer indicates an object that you can use or manipulate or an object that you can pick up. Click and see what happens!

Zoom In / Zoom Out: This pointer indicates something that you can zoom in on (+) or away from (-). Click once to see what you are examining in more detail, and then click again to zoom out.

** Lightning Bolt: When Zip mode is turned on, this indicates an area that you can zip to instantly.



8

Commands

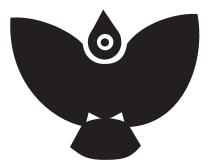
G G 111 111 tt 11 01 0		
PC	Mac®	Function
Move Mouse	Move Mouse	Rotate your view
Left Mouse Button	Left Mouse Button	Interact with something
Right Mouse Button	Right Mouse Button	Lock/Unlock cursor
Caps Lock	Caps Lock	Lock/Unlock cursor
Shift	Shift	Momentarily unlock cursor
Ctrl-O	Command-O	Load a game
Ctrl-I	Command-I	Inverts mouse
Ctrl-S	Command-S	Save a game
Ctrl-Q	Command-Q	Quit game
Ctrl-G	Command-G	Game options
Esc	Esc	Menu
Numpad	Numpad	Rotate your view
Space Bar or Enter	Space Bar or Enter	Interact with something
Alt-Tab	Command-Tab	Task out of program

MENUS

To access the menu book in Myst III: Exile, press the Esc key. Pressing the Esc key again will close the menu and return you to your game in progress. The following menus are available:

Main Menu

From the Main Menu, you can start a new game, access any of the other menus, or quit Myst III: Exile. Quitting will return you to the real world, which is occasionally a good idea. In Myst III: Exile, you don't have to eat, sleep, or maintain friendships, but in the real world, you do.



Save Game

This is where you store your progress so

you can pick up where you left off later. Select a save slot on the left-hand page, enter a title for your saved game, and click the Save Game button to store your game. When you enter the Save Game screen, the game will automatically select the next available slot and suggest a title for your game. If you fill one page of saved games, another page will become available. Use the arrows to move between pages of saved games.

You can also remove old saved games from this screen. After you have saved your game, select the saved game you wish to delete on the left page, then click the Delete button to destroy it permanently. You are able to store numerous saved games, so use this option carefully, if at all.

Load Game

This screen allows you to restore a previously saved game. Simply select the saved game you wish to load, then click on the Linking Book image to link into your saved game. Alternately, you can click on the Load button to restore the currently selected saved game.

10

You can delete games from this menu the same way you can from the Save menu. Select the game you wish to delete on the left page, then click the Delete button to destroy it permanently. Be very careful with this option.

Options

This menu allows you to alter a number of game options. Select the area you'd like to alter on the left page, then set the specific options on the right page. The areas you can manipulate are:

Audio: Here you can set the volume of the game. Play it loudly if you can, or be quiet if the rest of your family went to bed hours ago. We recommend good headphones!

Game: Options that affect gameplay are available in this section.

- Zip Mode: When activated, clicking on areas with a lightning bolt takes you
 directly to that destination, skipping intermediate locations.
- Water Effect: The water effect may be turned off to increase performance (frame rate).
- Mouse Speed: Set the mouse sensitivity. Slower speeds are recommended for smoother panning.

Graphics: This option guides you in setting your monitor levels for optional brightness and contrast levels for playing Myst III: Exile.

Language: This section lets you choose the language of the audio and text.

TROUBLESHOOTING

This section provides information that should help you solve some common problems.

Sound and Video Cards

This product requires Windows 95/98/ME/XP and DirectX-compliant sound and video

cards. If you experience problems with sound or video while using this product, please contact the manufacturer of your sound or video card for the latest DirectX-compliant drivers. If such drivers are not used, this product may not run properly on your system.

Microsoft® DirectX 9 Setup

This game requires DirectX 9 or later. If you do not have DirectX 9, then it can be installed or reinstalled from the DVD. Installing DirectX 9 is an option when installing the game. You can also install it by using Windows Explorer to open the DIRECTX folder on the game DVD. Double-click on DXSETUP.EXE to start the DirectX 9 install.

From within the installation program, you can reinstall DirectX 9, test your driver's certification, or reinstate your previous audio and video drivers.

DirectX Disclaimer

Myst III: Exile utilizes Microsoft's DirectX sound and video drivers. DirectX is a programming tool created by Microsoft, and the installation of DirectX may cause video problems and system anomalies with computers using video drivers that are not DirectX compatible. DirectX is a Microsoft product, and as such, this publisher cannot be responsible for changes that might occur to your computer system due to its installation. For DirectX-related problems that cannot be fixed by updating to your video card's latest Windows driver set, you must contact either Microsoft or the manufacturer of your video card for further technical support or service.

Microsoft retains all intellectual property rights to DirectX. The user has been granted a limited license to use DirectX with Microsoft operating system products.

Copy Protection

In order to play Myst III: Exile, the game DVD must be in the DVD-ROM drive.

CREDITS

Presto Studios, Inc.

Executive Producer: Michel Kripalani

Producer: Greg Uhler

Assistant Producer: Dave Flanagan

Creative Director: Phil Saunders

Writer: Mary DeMarle

Designers: Ron Lemen, Francis Tsai, Seth Fisher,

Stephen Hoogendyk

 ${\bf Modelers:}\ {\bf Jose}\ {\bf Albanil},\ {\bf Nate}\ {\bf Clowar},\ {\bf Casey}\ {\bf Steffen}$

Texture Artists: James Rochelle, Kelly Paige Standard

Lead 3D Animator: Mike Brown

3D Animators: Derek Becker, Mick Buckmiller, Steve Kim, Chris Neuhahn, Keith Self-Ballard

Additional Artists: Jared Bailey, Tracy Koehring

Lead Programmer: Roland Gustafsson

Technology Programmers: Max Elliott,

Michael Saladino

Sound Designer: Jamey Scott

Public Relations: Susan Weyer

Systems Administration: Joshua Scott,

Prakash Kripalani

Office Manager: Kathy McCullough

Special Thanks: Farshid Almassizadeh, Shane Ellis, Gordon Currie, Sam Gebhardt, Dan Oken, Loren Allen, Heather Hickman and Apple Computer, Inc., Shawn Steiner and Discreet, Terry Barnum and Digital Outpost, Rand Miller, Tony Fryman, Richard Watson and Cyan

UBI SOFT

Executive Producer: Bret Berry Producer: Dan Irish

Associate Producer: Daniel Achterman

Asst. Producer: Ashley Bushore

Marketing Director: Jeff Hoff

Multimedia Engineers: Mario Alves, Maurice Jackson

Localization Manager: Judith Lucero

Localization Coordinators: Hiromi Okamoto,

Joerg Becker

Install Programmers: Brian Fitz, Deirdra Hendricks

Public Relations Manager: Terry Coleman

Public Relations: Sharon O'Donnell

Technical Support Manager: Aaron Addlemann

Technical Support: Oshyan Greene

Senior QA Manager: Vansouk Lianemany

Quality Assurance Lead: Mike Chevalier

Assistant Quality Assurance Lead: Tyler Ludlow

Quality Assurance Technicians: Cory Narog, Elizabeth Gordon, Joe Spitzer, Kyle Minchokovich,

Cory Ingerson, Brian Yager, Rob Ivey, T.J. Cox, Toby Abernathy

Product Support: Sarah Taylor, Fernando Cuervo

Manual Editor & DTP: Dave Sanini
Package Design: Gumas Advertising

Package Design: Gumas Advertising

Webmaster: Gordon Currie, Eldoren Consulting Inc.

Special Thanks to: George Chastain Jr., Heather Hickman, Douglas Reilly, Sara Guinness,

Carl Norman, Tena Lawry, Steve Lam

Live Action Video Shoot

Producers: Dan Irish, Greg Uhler

Director: John Sanborn

Technical Director: Michel Kripalani

Lead Writer: Mary DeMarle

Creative Director: Phil Saunders

Director of Photography: Steve Kotton

Asst. Director of Photography: Bill Sheehy

LAV Coordinator: Ashley L. Bushore

Costume & Prop Designer: Ron Lemen

Casting: Liz Marx

Atrus: Rand Miller

Saavedro: Brad Dourif

Catherine: Maria Galante

Yeesha: Audrey Uhler

Wardrobe: Karen Mann, Kristine Saints,

Anna Ashmore, Shelly Becker, John Crowley,

Cynthia Lyons, Arianne Tunney

Makeup, Hair, Wigs: Teresa Vest Props: Studio Roshambeau, The Magic Planter

Audio Technician: Jamey Scott

Lighting Director: Darrell Flowers

Gaffer/Grip: Brent Cyr, John Kiffmeir,

Andrew Wallace, Paul Meise, Jeff Piccinni

Pacific Video Resources, Cupertino, CA

Exec. Producer: Steve Kotton

Asst. Camera/Engineer: Jim Pusch Ultimatte Operator: Sprague Anderson

Chief Engineer: Mark Myers

Studio Manager/ Eng: Rhode Roberts

VP. Chief Engineer: Bob Frev

Producer: Samy Yip

Video Technicians: Dave Kennedy, Joe Vazquez

Production Coordinator: Angela Garick,

Celeste Hitchman

 ${\bf Production~Assistant:}~{\bf Robert~Richardson}$

Production Manager: John Horton

Teleprompt: Nancy Curtis

Special Thanks: Mike Tyler, Annette Miller,

Nancie Marsalis, San Mar Studios, Hollywood, CA,

Jeffery Johnson, Konrad Sigurdsson, Andy McGinty, John Lifavi, Barbara Thornton, Omega Cinema Props

Soundtrack Orchestration

Composer: Jack Wall

Orchestra: Northwest Sinfonia Orchestra

Conductor: Jack Wall

Concert Master: Simon James

Orchestrator: Steve Zuckerman

Orchestration Coordinator: Audrey DeRoche,

DeRoche Musical Services, Inc.

Copyist: Ross DeRoche, DeRoche Musical Services,

Inc.

10th Anniversary DVD Collection

Executive Producer: Tony Van Lead Programmer: Roland Gustafsson

Installation Programmer: Yan Marchal

Producer: Ashley Bushore

VP of Marketing: Tony Kee

Group Brand Manager: Karen Conroe

Brand Manager: Tena Lawry

Associate Brand Manager: Sarah Berridge

VP of Creative Services: Allen Adler

Graphic Artist: Alex Andrist Graphic Artist: Jasmine Ianneo

Package Design: Blue Spark Studios

Senior Manager, Traffic: Jenna Dawson

Worldwide Director of QA: Éric Tremblay

Testers: UBI OA, Montreal, Canada

©2001 Ubi Soft Entertainment. Some elements ©2001 Presto Studios, Inc. All rights reserved. MYST and Cyan are registered trademarks of Cyan, Inc. used under license to Ubi Soft Entertainment. Ubi Soft and the Ubi Soft Ingo are trademarks of Ubi Soft Entertainment in the U.S. and/or other countries. Presto Studios Sogo are trademarks of Presto Studios. Cop are trademarks of Presto Studios. Cop are trademarks of Presto Studios. Cop are trademarks of Presto Studios. The OuickTime logo is registered in the U.S. and other countries. Windows is a registered trademark of Microsoft Corporation. Machinitosh and Mac are the registered trademarks of Apple Computer, Inc. Uses Miles Sound System and Bink Video Technology. ©1997–2005 by RAD Game Tools, Inc.

WARRANTY

Ubi Soft warrants to the original purchaser of its products that the products will be free from defects in materials and workmanship for a period of ninety (90) days from the date of purchase. Ubi Soft products are sold "as is," without any expressed or implied warranties of any kind, and Ubi Soft is not liable for any losses or damages of any kind resulting from use of its products. Ubi Soft agrees for a period of ninety (90) days to either replace defective product free of charge provided you return the defective liem with dated proof of purchase to the store from which the product was originally purchased or repair or replace the defective product of its option free of charge, when accompanied with a proof of purchase and sent to our offices postage prepaid. This warranty is not applicable to normal wear and tear, and shall be void if the defect in the product is found to be as a result of abuse, unreasonable use, mistreatment, or neglect of the product.

LIMITATIONS: This warranty is in lieu of all other warranties and no other representations or claims of any nature shall be binding on, or obligate Ubi Soft. Any implied warranties applicable to Ubi Soft products, including warranties of merchantobility and fitness for a particular purpose, are limited to the ninety (90) day period described above. In no event will Ubi Soft be liable for any special, incidental, or consequential damages resulting from possession, use, or malfunction of Ubi Soft products. Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions or limitations of incidental or consequential damages. So the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific rights, and you may also have other rights that vary from state to state.

NOTICE: Ubi Soft reserves the right to make improvements in its products at any time and without notice.

REFUNDS: Ubi Soft cannot provide refunds or otherwise process returns for credit of any kind other than an identical product replacement. Any product refund request must occur at the place of purchase, as the individual retail outlets set their own refund policy. This policy covers identical product replacements only.

PRODUCT/DOCUMENTATION REPLACEMENTS: Please contact a Ubi Soft Technical Support Representative directly before sending your product to us. In many cases, a replacement is not the best solution. Our Support Representatives will help you determine if a replacement is necessary or available. You will need to first acquire an RMA (Return Materials Authorization) number to process your return or replacement. Without an RMA number from a Support Representative, your replacement request will not be processed.

IF WE DETERMINE A RETURN OR REPLACEMENT IS NECESSARY:

Within the 90-Day Warranty Period: Please return the product (media only) along with a copy of the original sales receipt, showing the date of purchase, a brief description of the difficulty you are experiencing including your name, address (no PO boxes) and phone number to the address below. If the product was damaged through misuse or accident (cracks, scratches), or if you do not have a dated sales receipt, then this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period.

After the 90-Day Warranty Period: Please return the product (media only) along with a check or money order for the amount corresponding to your product (see replacement fees below) made payable to Ubi Soft, a brief description of the difficulty you are experiencing, including your name, address (no PO boxes), RMA number, and phone number to the address below.

REPLACEMENT FEES: Our most recent replacement fee schedule is available online. Please visit http://support.ubi.com for an updated price list

WARRANTY ADDRESS AND CONTACT INFORMATION

Phone: 919-460-9778 **Hours**: 9am—9pm (EST), M—F

Address: Ubi Soft Support/3200 Gateway Centre Blvd./Suite 100/Morrisville, NC 27560

Please use a traceable delivery method when sending products to Ubi Soft.

To order Ubi Soft products in the United States, please call toll free 877-604-6523.

TECHNICAL SUPPORT

Before contacting Ubi Soft Entertainment's Technical Support Department, please first read through this manual and the README file (on the game CD). Also browse through our FAQ listings or search our support database at our website, http://support.ubi.com. Here you will find the most recently updated information since the game's release.

Also, please make sure that your computer meets the minimum system requirements, as our Support Representatives will be unable to assist customers whose computers do not meet these criteria.

Whenever you contact the Technical Support Department, please include the following information or have it available if you are calling:

- Complete product title (including version number).
- Exact error message reported (if applicable) and a brief description of the problem you're encountering.
- Operating system.
- Processor speed and manufacturer.
- Amount of RAM.
- Video card that you are using and the amount of RAM it has.
- Type of sound card you are using.
- Maker and speed of your CD-ROM or DVD drive.

Contact Us over the Internet: This is the best way to contact us. Our website is open 24 hours a day, 7 days a week, and it contains the most up-to-date Technical Support information available, including patches that can be downloaded free of charge. We update the Support pages on a daily basis, so please check here first for solutions to your problems: http://support.ubi.com/.

Contact Us by Email: For fastest response via email, please visit our website at: http://support.ubi.com/.

From this site, you will be able to enter the Ubi Soft Entertainment Solution Center where you can browse through our listings of Frequently Asked Questions (FAQ), search our database of known problems and solutions, or, for fastest email response, you can send a request for Personal Assistance from a Technical Support Representative. It may take up to 72 hours for us to respond to your email depending upon the volume of messages we receive.

Contact Us by Phone: You can also contact us by phone by calling 919-460-9778 (for our customers in Quebec, we provide French language support at 866-824-6515). Please note that this number is for technical assistance only. No hints or tips are given over the Technical Support line.

When calling our Technical Support line, please make sure you are in front of your computer and have all of the necessary information listed above on hand. Be advised that our Technical Support Representatives are available to help you Monday—Friday from 9am—9pm EST. (French language support is available from 7am—4pm EST). While we do not charge for Technical Support, normal long distance charges apply. To avoid long distance charges, or to contact a Support Representative directly after these hours, please feel free to use one of the other support avenues listed above. Email issues usually receive a response within 2 business days.

Contact Us by Standard Mail: If all else fails you can write to us at:

Ubi Soft Technical Support 3200 Gateway Centre Blvd. Suite 100 Morrisville, NC 27560

Return Policy: Please do not send any game returns directly to Ubi Soft Entertainment before contracting Technical Support. It is our policy that game returns must be dealt with by the retailer or online site where you purchased the product. If you have a damaged or scratched CD, please visit our FAQ listing for your game and get the latest replacement policy and pricing. We will not accept unsolicited returns/exchanges without prior approval and an RMA (Return Materials Authorization) number from a Support Representative.